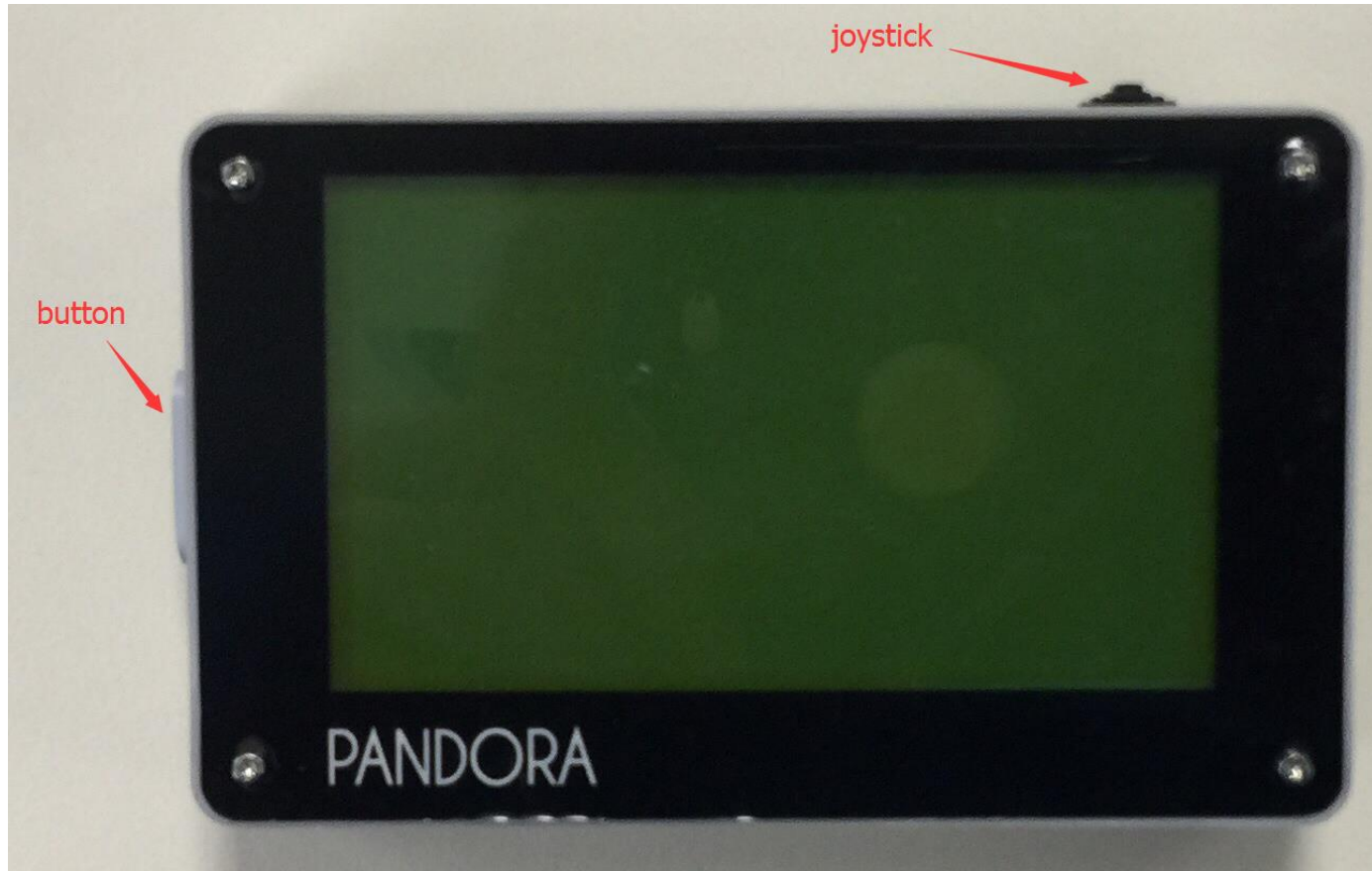


Pandora Operation Guide

Part two : operation of Pandora

The Basic Pandora operation principle

- Short press: press the button / joystick and release in 0.1S
- Long press: press the button / joystick and hold for more than 2S



Pandora view

- Button:
 - Long press: Power on
 - Short press: START / STOP
- 3.5mm headphone jack
 - For PPM signal input (will support in the future version firmware)



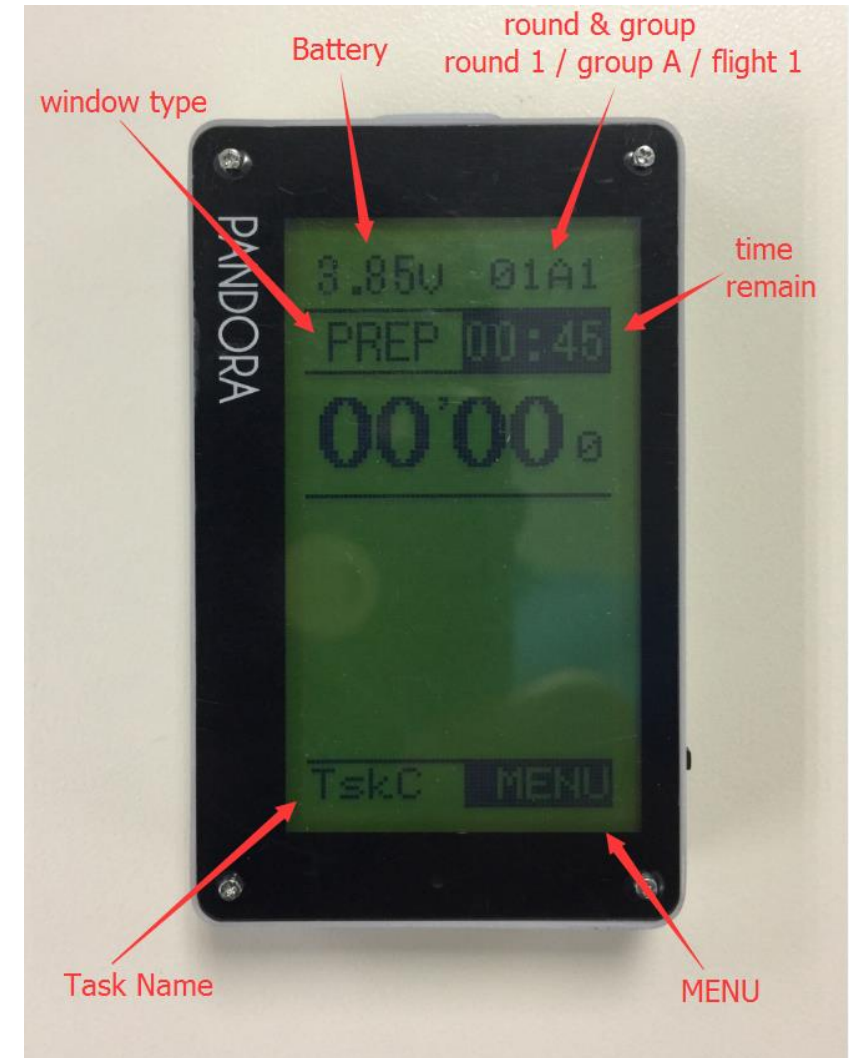
Pandora view

- Joystick:
 - Left lever / Right lever: select the item you need
 - Short press:
 - Select or confirm the setting
 - Enter or leave the flights record window
 - Long press:
 - enter into a sub-menu or return to upper menu
 - Mark or Un-mark a invalid flight record
- Micro-USB
 - Battery charge or firmware upgrade



UI of Pandora

- Battery: should not lower than 3.7V (warning when lower)
- Round&group: 01A1 means round 1, group A, sub-window 1 of current task. Only task C “AULD” will have 3 sub-windows, other tasks will just show 1.
- Window type & time remain: will have PREParation / TEST / WORK / LAND 4 kinds. Remain time shown with **black background** means launch in this window is **forbidden!**
- Task Name: select and long press joystick could see the description of the task. Long press the joystick return to main UI



UI of Pandora

- There is flights history window, lever push the joystick to select the window, short press can enter and leave.
- Lever push the joystick and select the record. With long press the joystick can mark or un-mark the invalid flight (such as a land out)



Pandora Menu

- Reset: select and long press will reset the history records and return the main UI
- Power off: select and long press switch off the device
- RF Health: select and short press to see the RF signal strength indicate. Long press to return
- Exit short press to return main UI
- START/STOP button still function for launch and land in this menu

